



ML-1 Installation & Owner's Manual

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PM0802-01 Rev B

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Welcome to Megatouch Live

Congratulations on the purchase of your ML-1 cabinet. The ML-1 cabinet powers the next generation Megatouch Live Software. While Megatouch Live gives you all the quality and earnings you've come to expect from the Megatouch brand, it also represents the next level in casual touchscreen gaming with incredible new graphics, a quicker and easier operator interface, local and global leaderboards, addictive player challenges and Power-Ups, and even links to social media sites like Facebook.

While there are many similarities with past Megatouch systems, there are many advancements as well. Please take the time to familiarize yourself with the great new features that Megatouch Live has to offer. Once you have, we're sure that you'll find it the quickest, easiest, and most customizable casual gaming system ever.

ATTENTION

Since Megatouch Live is dynamic, ever-changing software, this manual should be used purely as a guide for your system. If an advancement is appearing on your Megatouch Live machines that you're not seeing in these pages, please visit www.megatouch.com to view an updated version of this manual.

Manage your ML-1 machines from anywhere at anytime by going to www.megatouch.com/operator.

Megatouch Live Requirements

Your ML-1 requires a broadband Internet connection in order to function. Please be sure that the location has an active broadband Internet connection available.

NOTE: Wireless connections support WEP, WPA, and WPA2 encryption.

Additionally, your Megatouch Live system will not function unless you have completed a Megatouch Live Operator Agreement, returned this agreement to Megatouch, and have been given an Megatouch ID and password. This agreement only needs to be completed once, and the Megatouch ID and password you are issued can be used for all of your Megatouch Live systems.

NOTE: If you have not completed a Megatouch Live Operator Agreement, please contact Megatouch Tech Support at 800-523-2760.

Site Preparation

In determining the location for your Megatouch video game, consideration must be given to a suitable, grounded electrical outlet. Since the game is a computerized device, it should have a separate circuit, if at all possible. If a separate circuit is not available, care should be taken to provide a clean and constant voltage. As a basic guideline, never connect the unit to a circuit that also supplies power to freezers, coolers or other high power consuming and electrical noise generating equipment. Place the game in a location where nothing will interfere with proper ventilation. The game should not be exposed to

any dripping or splashing liquids. Objects filled with liquid should not be placed on the unit.

Initial Setup

1. After removing the game from the carton, install the hard drive located in its separate box.(Reference Fig. 40 for hard drive location in ML-1 cabinet) Once hard drive is properly installed, connect the power cord to the back of the machine near the ON/OFF switch (see Figure 1). Plug the game into a standard, grounded AC outlet. **Do not turn the game on at this point.**

IMPORTANT: *Whenever you turn off your system, please wait 10 seconds before turning it back on. This allows all internal components to properly shut down.*

2. At this point please ensure that your router is on and connected to the Internet. If you're connecting your system to a wired Internet connection or you need to configure a router, connect an Ethernet cable from one of the LAN ports on the router to the coupler on the rear of the machine. Fasten this cable to the security loop to prevent unnecessary strain on the cord (see Figure 1).
3. Turn the power switch at the back of the game to ON (see Figure 1 for location), and wait for it to go through its boot-up sequence. The game will display the Welcome Screen. This screen gives an overview of the initial setup process. Touch **SET UP MACHINE**.

NOTE: The initial setup process must be completed before the machine is operational.

4. On the next screen, select your time zone and touch **NEXT** to continue.
5. If you're using a wired connection and have connected an Ethernet cable to your game: In most instances the machine will automatically connect to the Internet. If this occurs, you'll see a screen with the heading "Internet Connection Detected". A green dot will be seen next to the connection method. Touch **USE THIS INTERNET CONNECTION** to confirm and use this wired connection. Skip to step 10.

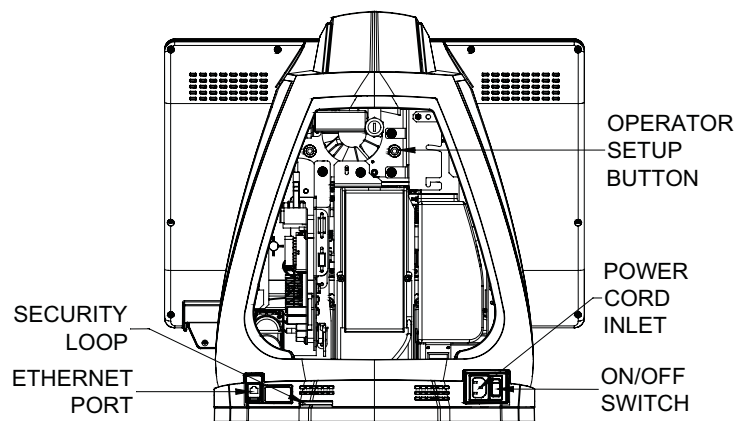


FIGURE 1 – REAR VIEW OF GAME WITH REAR DOOR REMOVED

NOTE: Wireless connections may also be recognized at this point if the machine has been set up in the past. If you wish to use a recognized wireless connection, simply touch **USE THIS INTERNET CONNECTION** and skip to step 10.

A green dot under either **WIRED** or **WIRELESS** network indicates that the machine is currently connected to the Internet via that method. A red dot means that no connection exists for that method.



FIGURE 2 – CONFIGURE YOUR NETWORK SCREEN

6. *If an Internet connection has not been detected by your system, or you need to configure a router first:* You'll be taken to the Configure Your Network screen (see Figure 2). Touch the appropriate connection option.
 7. **SET UP WIRED NETWORK:** This should only be used if your wired connection isn't automatically recognized by the system due to special router settings or Internet configuration. Touch this button to enter Windows setup and adjust these settings.
 8. **SET UP WIRELESS NETWORK:** Touch this button to display a list of wireless networks that are recognized by the system. Touch the network you wish to connect to in order to highlight it. Touch **NEXT** to continue. Enter your network's security key using the on-screen keyboard (if necessary), and then touch **CONNECT**.
 9. **LAUNCH BROWSER TO CONFIGURE ROUTER:** A browser will open and connect to your router. Please follow the instructions for your individual router.
- NOTE:** This option uses the gateway to open a browser to the router. While this method is supported by the majority of routers, it may not be supported by yours.
10. Once your Internet connection has been established, (depending upon your connection method) you may see a "Connection Successful" message. Touching **OK** will take you back to the Configure Your Network screen. Touch **NEXT** on this screen to continue.
 11. You'll then be taken to the Log In screen where you'll need to enter your Megatouch ID and password. Megatouch will provide these to you upon receipt of your Megatouch Live Operator Agreement. After entering your Megatouch ID and password, touch **GO** to continue.
 12. *If you're setting up a machine that has been registered before:* A screen will appear listing all of the machine's registration information. If this information is correct, touch **USE EXISTING REGISTRATION INFORMATION** and skip to step 18. Touch **RE-REGISTER MACHINE** to change any of this information.

13. You'll then be asked to select a location where the machine will be installed. This screen will provide a list of locations that have already been registered by you, but you can also create a new location (if necessary) by touching **CREATE A NEW LOCATION**. After selecting or setting up a new location, simply touch **NEXT** to continue.
14. Once your ML-1's location is entered, the system will search for any registered AMI jukeboxes. You may be prompted to enter your AMI ID and password which can differ from your Megatouch account information. Once entered, select the location of Jukebox you wish to connect to.

NOTE: For details on how to connect your ML-1 to a TouchTunes jukebox, please see the "Control Panel—Jukebox" section of this manual.

15. The next screen will ask you to choose which business model the machine is operating under. Select a business model option from the drop-down list, and then touch **NEXT** to continue.
16. The Select a Machine Profile screen is next. A profile is essentially a list of settings for a particular machine. Some profiles are standard based on where your game is located, as different regions have different laws. You can also choose an alternate profile to use for your machine from the on-screen list. Touch **NEXT** to continue.

IMPORTANT: For legal reasons it is very important that you select the appropriate profile for your geographic location. You and you alone are responsible for selecting the proper profile for your system.

17. On the next screen, you'll be asked if you want to create a name for the machine. The game's serial number will be used by Megatouch for identification purposes, but this screen allows you to enter a secondary identifier if you have your own way of tracking your machines. Whether you've entered a name or not, touch **NEXT** to continue.

NOTE: This step is optional and the name you enter will be used solely by you.

18. The next screen will display a Machine Registration Summary. If any information is incorrect, touch **START OVER** to edit it. Touch **REGISTER YOUR MACHINE ONLY** if you wish to register the machine with the settings listed on screen.

IMPORTANT: Once you register your machine, its contract can only be changed by calling Technical Support at 1-800-523-2760. Please ensure that you've selected the correct contract model before registering.

19. When your registration is complete you'll see a CONGRATULATIONS note on screen. Touch **OK** to continue. You **MUST** register successfully in order for your system to work properly. If you receive an error when trying to register, follow the on-screen instructions to address the issue.
20. There are many other custom settings available for this game system. To customize the settings, follow the software instructions in this manual.

NOTE: Because new content and features are constantly being added to Megatouch Live software, your machine will automatically update to the latest software version once it is connected and initial setup is complete. The machine may reboot several times during this process. Please do not manually reboot the system while these updates are occurring.

To check on the status of these updates, enter the Sync Menu after initial setup has been completed. See the “Sync Menu” section of this manual for more details.

Game Description

The ML-1 Countertop has one lock located on the back of the unit. To open the cabinet, unlock this lock and remove the rear door.

All of the machine’s major components are located inside the cabinet. These components include the motherboard, I/O board, power supply, hard drive, coin mech, and bill acceptor.

Pressing the red operator setup button inside the rear of the cabinet will take you to the Operator Setup Home Screen (see Figure 1 for button location). Using this screen as a starting point, you can then navigate through all the options on the system and adjust these options to best suit your particular needs. For more information see the “Operator Setup” section of this manual.

Touchscreen Calibration

The ML-1 features touchscreen technology that completely eliminates the need for any kind of manual touchscreen calibration.

Credit Card Reader

The game also features a built-in credit card reader. This card reader is not only used for credit card purchases, but players can also use the card reader as a quick way to log in to their Megatouch Live account. For details about Megatouch Live, please see the “Megatouch Live Player Features” section of this manual.

Credit card purchases can be disabled on your ML-1 system if desired. Even if credit purchases are disabled, players can still use the card reader to log in to their accounts. For details on how to do so, please see the section “Credit Card Options” later in this manual.

Operator Setup

To enter Operator Setup, unlock and remove the rear door and press the operator setup button (see Figure 1 for the location of the red operator setup button). When you enter Operator Setup, you'll see the Home Page.

Home Page



FIGURE 3 – OPERATOR SETUP HOME PAGE

The Home Page is the starting navigation point for your system. The most commonly used features and settings can be reached easily through the Quick Access Panel. All other features and settings can be accessed by entering the Control Panel.

Quick Access Panel

NOTE: The machine does not need an active Internet connection to access Quick Access Panel features and settings.

The options in the Quick Access Panel are shown in the chart below.

OPTION	DESCRIPTION
CONFIGURE NETWORK	• Configure the network connection. • View the Connection Log. This log displays a line item for every change in connection status (i.e. online to offline or vice versa). • Open the Sync Menu. This menu allows you to sync your system with the server and view software download information. • View the Tournamaxx Log. This log displays a line item for every change in connection status to the Tournamaxx server. • View the Jukebox Log: This log displays a line item for every change in connection status to a jukebox in the location.
MACHINE SETTINGS	Adjust the volume settings, clear local leaderboards, and view the machine log.
COLLECTION AND FEES	View Total Cash Revenue, Total Credit Card Revenue, Fees, Balance to Split, Fee Details, and also allows you to Clear a Collection.

Navigating the Quick Access Panel

When you enter any section of the Quick Access Panel, you can still easily navigate to other sections by using the buttons on the left side of the screen.



Touch this button at any time to enter the **Configure Network** screens.



Touch this button at any time to enter the **Machine Settings** screens.



Touch this button at any time to enter the **Collection and Fees** screens.



Touch this button at any time to enter the **Control Panel**.
NOTE: The Control Panel can only be accessed on systems with an active Internet connection.



Touch this button at any time to return to the **Operator Setup Home Page**.



Touch this button to toggle the **keyboard** on or off (if needed).



Touch this button to open the **Quick Access Panel help screens**.



Touch this button to open the **Sync Menu**. Please see the section "Sync Menu" for more details.



Touch this button to **exit** Operator Setup.

Quick Access Panel—Configure Network



FIGURE 4 – CONFIGURE NETWORK OPTIONS SCREEN

When you touch the **CONFIGURE NETWORK** button, you'll be taken to a screen offering five options: **CONFIGURE NETWORK**, **OPEN SYNC MENU**, **VIEW CONNECTION LOG**, **VIEW TOURNAMAXX LOG**, and **VIEW JUKEBOX LOG** (see Figure 4).

If you wish to view your system's connection status changes (i.e. online to offline/offline to online), touch **VIEW CONNECTION LOG**. Similarly, touching **VIEW TOURNAMAXX LOG** will display connection status changes with the Tournamaxx server, and **VIEW JUKEBOX LOG** will display connection status changes with the jukebox in the location.

If you wish to make changes to the system's network settings, touch **CONFIGURE NETWORK** to access the Configure Network screen (see Figure 5). A green dot will appear indicating your current Internet connection. A red dot indicates that the method above it is not being used to access the Internet.



FIGURE 5 – CONFIGURE NETWORK SCREEN

To make changes to your Internet connection, please see steps 7 through 9 under "Initial Setup" earlier in this manual.

NOTE: If you are switching from a wireless connection to a wired one, you should clear the wireless settings first. To do so, touch **SETUP WIRELESS NETWORK** and touch **CLEAR ALL WIRELESS SETTINGS** on the next page.

NOTE: An easy way to tell if your machine is connected is to look at the Megatouch Live logo on the top of the Player Menu. If this logo is in color, the machine is connected. If this logo is grayed out, the machine is not connected.

Sync Menu

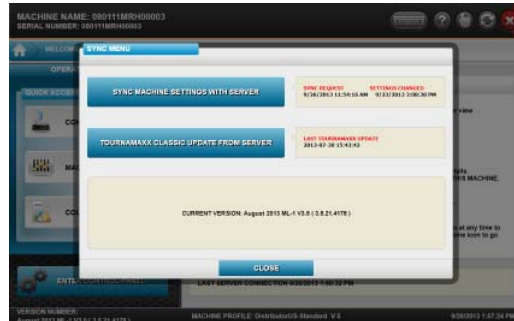


FIGURE 6 - SYNC MENU OPTIONS SCREEN

There are two main buttons located inside the Sync Menu. These buttons are: SYNC MACHINE SETTINGS WITH SERVER and TOURNAMAXX CLASSIC UPDATE FROM SERVER (see descriptions below for details).

SYNC MACHINE SETTINGS WITH SERVER: Touching this button will sync your machine with the Megatouch Live server. This is only necessary if moving the machine to a different location, changing its profile, or swapping its hard drive.

TOURNAMAXX CLASSIC UPDATE FROM SERVER: Touching this button will update all Tournamaxx Classic data (scores, player rankings, etc.) with the server.

There is also a message at the bottom of this menu indicating your software version, if an update to the software is currently downloading to your system, or if the system has downloaded software but the machine needs to be rebooted in order for the update to complete. If the machine needs to be rebooted for updates to be applied, you can do that from this menu by touching the **REBOOT TO APPLY** button. This button will only appear when there are updates to apply.

NOTE: When you first enter the Sync Menu it will take a moment for the system to check for available updates.

Additionally, there is a **VIEW DETAILS** button on this screen that allows you to view the details of the software updates that are currently taking place. This button only appears while software updates are taking place.

Quick Access Panel—Machine Settings



FIGURE 7 – MACHINE SETTINGS OPTIONS SCREEN

From the Machine Settings section of the Quick Access Panel you can adjust the volume of the system, clear the local leaderboards, and view the machine log (which is a list of any system errors). Simply touch your choice of action. Keep in mind that this is the only place where you can set the volume for the system.

NOTE: You can set up your system to auto-clear local leaderboards at set intervals by entering the Control Panel, touching MENU, SETTINGS, and then LEADERBOARD OPTIONS.

Quick Access Panel—Collection and Fees

When you touch the COLLECTION AND FEES button on the Quick Access Panel, you'll be taken to the section's main screen (see Figure 7).

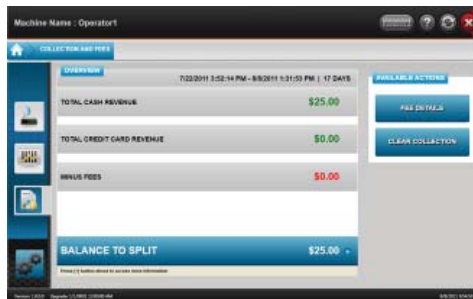


FIGURE 8 – COLLECTION AND FEES MAIN SCREEN

From this screen you can quickly view the total cash revenue, the total credit card revenue (if applicable), the fee deductions, and the balance to split. Touching the + symbol next to BALANCE TO SPLIT will show more information about this balance.

Touch **FEE DETAILS** on the left side of the screen to view the list of fees, their settings, and current collection information regarding these fees.

NOTE: To adjust fee settings, enter the Control Panel and use the Collection and Fees screens located there. Please see the “Control Panel—Collection and Fees” section of this manual for more details.

Touch **CLEAR COLLECTION** to clear all the collection information from the system after you have physically performed a collection.

Control Panel



FIGURE 9 – CONTROL PANEL MAIN SCREEN

Inside the Control Panel you will find all of the options that are available for your machine (except for those that are featured on the Quick Access Panel).

Please see the chart below for an overview of the Control Panel options. See each option's section in this manual for a more detailed look at that option.

CONTROL PANEL OPTION	FEATURES
NETWORK	OVERVIEW • View Machine ID • View Server Version • View MAC Address
PRICING AND COSTS	OVERVIEW • View Credit Value • View Jukebox Value • View Token Value • View Number of Awarded Free Games SETTINGS • Quick Pricing Wizard ◦ Set Credit Value ◦ Set Money-In Capacity ◦ Channels Setup ◦ Money-In Options ◦ Set Individual Tier Costs ◦ Set Individual Game Costs ◦ Set Internet Browser Costs • Credit Card Options ◦ Enable/Disable Credit Card Payment ◦ Pulse Hard Meter for Credit Card Purchases ACTIONS • Manage Free Games

COLLECTION AND FEES	OVERVIEW • View Balance to Split • View Number of Days Since Last Collection • View Split Percentage • View Money Capacity SETTINGS • Run Cash Settlement Setup ◦ Show Operator Cut ◦ Adjust Location Split Percentage ◦ Adjust Fees
GAMES	OVERVIEW • View Enabled Advanced Filters SETTINGS • Game Setup Wizard ◦ Erotic Settings ◦ Category Setup ◦ Gameplay Settings • Gameplay Settings ◦ Allow Game Continue ◦ Enable Auto-Continue ◦ Display Card Fanning ◦ Enable Extended Play Games • Internet Browser Settings ◦ Enable Browser ◦ Start Page Links ◦ Add Links ◦ Remove Links
MENU	SETTINGS • Player Settings ◦ Allow Facebook Avatars to Be Displayed • Leaderboard Options ◦ Set Auto-Clear of Local Leaderboards ◦ Display Name in Local Leaderboards
TOURNAMENTS	SETTINGS • Tournamaxx Classic Setup ◦ Enable Tournamaxx Classic
MACHINE SETTINGS	OVERVIEW • View Location Information SETTINGS • Set Machine Name • Set Machine Location • Set Advanced Filters ACTIONS • Restore Machine Profile Defaults

JUKEBOX	OVERVIEW • View Jukebox Information SETTINGS • Set Up Jukebox • Test Jukebox Connection • Money-In Options
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Navigating the Control Panel

When you first enter the Control Panel, you'll see the screen shown in Figure 8. Touch any button to enter that section of the Control Panel. When you do so, you'll notice that the blue navigation bar at the top of the screen will expand. You can touch any tab on this bar that ends with an arrow point and you'll be taken directly to that screen.

NOTE: Touching the Home icon at the beginning of the navigation bar will take you out of the Control Panel and back to the Operator Setup Home Page.

Once you're in a particular section of the Control Panel (e.g. Pricing and Costs, Games), touch any of the buttons on the left side of the screen to access those options. The navigation bar at the top of the screen will again expand, and again, you can touch any tab that ends in an arrow to go back to that particular screen.

For a detailed description of any option, touch the green ? next to the option. Touch the **HELP** button at the bottom left of a screen for an overview of the screen and its features.

Touch the **X** at the top corner of the screen at any time to exit Operator Setup.

Control Panel—Pricing and Costs



FIGURE 10 – CONTROL PANEL PRICING AND COSTS OVERVIEW SCREEN

When you first enter the Pricing and Costs screens, you'll see the Overview. This will give a brief description of what can be found in these screens, and it will also show you the credit value, token value, and how many awarded free games are on the system.

Touch **SETTINGS** on the left side of the screen to access the Quick Pricing Wizard or to set credit card options. Touch **ACTIONS** to manage free games.

PRICING AND COSTS	
OVERVIEW	View Credit Value View Token Value View Jukebox Value View Number of Awarded Free Games
SETTINGS	QUICK PRICING WIZARD • Set Credit Value • Set Money-In Capacity • Channels Setup • Change Currency • Money-In Options • Set Individual Tier Costs • Set Individual Game Costs • Set Internet Browser Costs CREDIT CARD OPTIONS • Enable/Disable Credit Card Payment • Pulse Hard Meter for Credit Card Purchase
ACTIONS	MANAGE FREE GAMES • Award/Subtract Free Games • View Maximum Number of Free Games Allowed • View Current Number of Free Games on Machine

Quick Pricing Wizard

The Quick Pricing Wizard will walk you through all the pricing options on the system. To access the Quick Pricing Wizard, touch **PRICING AND COSTS** on the Control Panel, touch **SETTINGS**, and then touch **RUN QUICK PRICING WIZARD**.

Navigating the Quick Pricing Wizard

Changes made in the Quick Pricing Wizard are stored as soon as they are changed on screen. However, you can touch **RESET PAGE** to return the settings to what they were when you entered the screen (before any changes were made). You can also touch **USE DEFAULTS** to revert to the factory default settings for that screen. Touch **NEXT** to continue with the Quick Pricing Wizard, or **BACK** to return to the previous screen.

Touch the arrow icon next to any screen name (such as SET CREDIT VALUE or SET MONEY-IN CAPACITY) to quickly jump to any screen in the Quick Pricing Wizard.

Set Credit Value



FIGURE 11 – SET CREDIT VALUE SCREEN

The first page in the Quick Pricing Wizard is where you can quickly set the base credit value for your machine.

IMPORTANT: Changing the base credit value will affect ALL pricing options on the system, including individual tier cost, individual game cost, and credit card pricing. This should be set prior to making any other pricing changes.

Touch what you want the base credit value to be, and then touch **NEXT** to continue with the Quick Pricing Wizard.

Set Money-In Capacity



FIGURE 12 – SET MONEY-IN CAPACITY SCREEN

Use the drop-down menus to change the size settings for your coin box and/or your bill acceptor (if needed). These should be set according to your hardware.

NOTE: Larger coin boxes are only available on systems without bill acceptors.

IMPORTANT: Having the wrong settings on this page can cause faulty “Full Capacity” notices on your system.

When you are finished with this page, touch **NEXT** to continue with the Quick Pricing Wizard.

Channels Setup



FIGURE 13 – CHANNELS SETUP SCREEN

The channels are pre-set by your profile (which is based on your coin mech, bill acceptor, and country). These amounts can be viewed on this page, along with what type of currency the machine is enabled to accept (e.g. U.S. dollars, Canadian dollars).

The meter pulse, which is the highest common divisor of all the monetary values of the channels, is independent of the credits and only tracks the smallest unit of currency accepted by the system. You can use this number to determine the amount of money earned on a game by multiplying the meter pulse by the reading on the hard meter.

When you are finished with this page, touch **NEXT** to continue with the Quick Pricing Wizard.

Money-In Options



FIGURE 14 – MONEY-IN OPTIONS SCREEN

This screen is used to set how many credits are given for each purchase price. This includes cash, credit card, and jukebox purchases (where applicable). The values on this screen will automatically be populated based on what is set on the Set Credit Value screen of the Quick Pricing Wizard (please see the “Set Credit Value” section of this manual for details).

Touch the pencil icon to edit the CASH-IN amount. Use the plus and minus buttons to adjust the number of credits that will be given for each of the prices shown. Touch a circle under DISPLAY AS DEFAULT next to any value to have it displayed as the default price that players will see on screen.

If you have credit card purchases enabled on your system, touch **CREDIT** to set credit card purchase values. Credit card purchases must be a minimum of 5 dollars and a maximum of 15 dollars, though they can be set for any three purchase prices in between those amounts.

If you have a jukebox connected to your ML-1, touch **AMI JUKEBOX** to adjust the purchase values or **TOUCHTUNES JUKEBOX** to view the purchase values.

When you are finished with this page, touch **NEXT** to continue with the Quick Pricing Wizard.

Set Individual Tier Costs

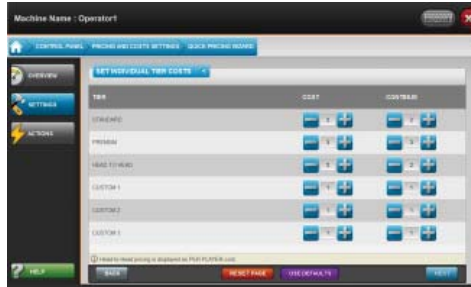


FIGURE 15 – SET INDIVIDUAL TIER COSTS SCREEN

Pricing tiers give you the ability to set the pricing for an entire group of games in one easy step (instead of adjusting them individually). Use the plus and minus buttons to change the credit cost and the cost to continue for the top three pricing tiers, which are the tiers common to every Megatouch Live system. These tiers are:

- **Standard:** Typical games that average gameplay of three minutes or less.
- **Premium:** Games that have an average gameplay over three minutes.
- **Classic:** Classic Megatouch Games that have an average gameplay of three minutes or less
- **Head-to-Head:** Head-to-head two-player games.

NOTE: The Head-to-Head price shown on this screen is the per player cost, so the actual price of the game will double, as there must be two players to play these games.

There are also two custom pricing tiers that are empty by default, but they can be configured to set your own unique pricing tiers (as needed). Set the pricing for whatever custom tier you want to create, then assign games to them on the Set Individual Game Costs screen.

For details on how to assign games to a particular pricing tier, please see the next section of this manual: “Set Individual Game Costs”.

When you are finished with this page, touch **NEXT** to continue with the Quick Pricing Wizard.

Set Individual Game Costs



FIGURE 16 – SET INDIVIDUAL GAME COSTS SCREEN

On this screen you can view all the games on the system and place them in whatever pricing tier you wish. If you change the pricing tier for any game, the values under COST and CONTINUE will change to reflect that tier's pricing (as set on the Set Individual Tier Costs screen). Simply use the drop-down menu next to a game to change its pricing tier.

To manually set an individual game's pricing, set its tier to NONE, and then use the plus and minus buttons to adjust the costs.

Game titles can be sorted alphabetically in ascending or descending fashion by touching the arrow next to the GAME heading. You can scroll through more games by touching either a page number or one of the arrow buttons near the bottom of the screen.

When you are finished with this page, touch **NEXT** to exit the Quick Pricing Wizard and return to the Pricing and Costs Settings screen.

Set Internet Browser Costs

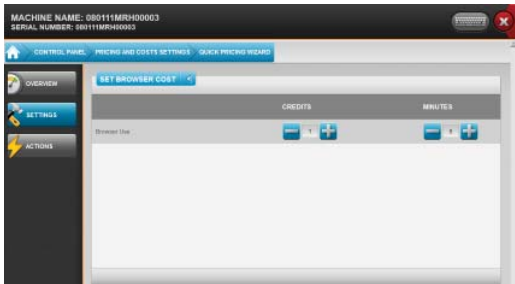


FIGURE 17 - SET INTERNET BROWSER COSTS

Manually set the number of credits required for a specific amount of Internet browsing time.

Credit Card Options

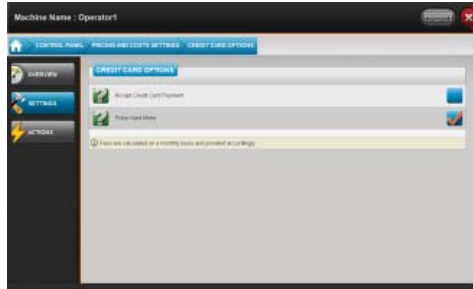


FIGURE 18 – CREDIT CARD OPTIONS SCREEN

To access Credit Card Options, touch **PRICING AND COSTS** on the Control Panel, touch **SETTINGS** on the left side of the screen, and then touch **CREDIT CARD OPTIONS**.

A check in the box next to “Accept Credit Card Payment” enables credit card payment on the system. To stop your machine from accepting credit card payments, touch the box and ensure that there is no check mark next to this option.

A check next to “Pulse Hard Meter” indicates that a credit card purchase will pulse the machine’s hard meter.

Manage Free Games

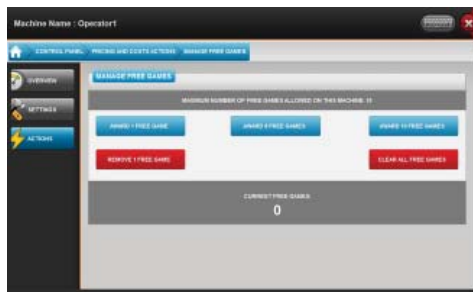


FIGURE 19 – MANAGE FREE GAMES SCREEN

To manage free games on the system, touch **PRICING AND COSTS** on the Control Panel, touch **ACTIONS** on the left side of the screen, and then touch **MANAGE FREE GAMES**.

On the Manage Free Games screen, you can see the maximum number of free games allowed on the machine, and how many free games are currently on the system. Touch a button on the page to perform the indicated action.

Control Panel—Collection and Fees

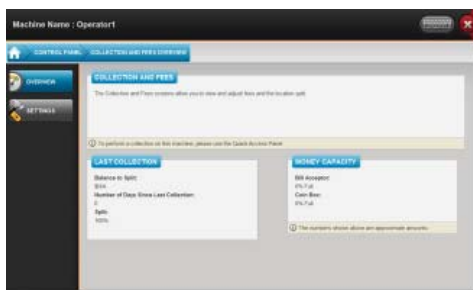


FIGURE 20 – CONTROL PANEL COLLECTION AND FEES OVERVIEW SCREEN

IMPORTANT: Collection information cannot be cleared from the **CONTROL PANEL—Collection and Fees Screens**. To clear and complete a collection, access the **Collection and Fees** section of the **QUICK ACCESS PANEL**. Please see the “**Quick Access Panel—Collection and Fees**” section earlier in this manual for details.

When you first enter the Collection and Fees screens, you'll see the Overview screen. This will give a brief description of what can be found in these screens, and it will also show you the balance to split, the number of days since last collection, the split percentage, and how full both the bill acceptor and coin box are.

Touch **SETTINGS** on the left side of the screen to run Cash Settlement Setup.

COLLECTION AND FEES	
OVERVIEW	View Balance to Split View Number of Days Since Last Collection View Split Percentage View Percentage of Bill Acceptor Filled View Percentage of Coin Box Filled
SETTINGS	RUN CASH SETTLEMENT SETUP • Enable/Disable Show Operator Cut to Location • Set Location Split Percentage • View/Adjust Revenue Share Percentage • View Credit Card Fee Percentage • View/Adjust Tax Percentage • View/Set Optional Fees • View/Adjust Tournamaxx Classic Fees

Cash Settlement Setup

In Cash Settlement Setup you can turn on/off the location's ability to see the operator's cut of the earnings. You can also set the location split percentage, view the revenue share and credit card fee percentages, and adjust the tax percentage and other fees.

NOTE: This is the only place where you can actually adjust fees on the system. You can view all fees through the Quick Access Panel—Collection and Fees screens. Please see that section of the manual for more details.

Navigating Cash Settlement Setup

Changes made in Cash Settlement Setup are stored as soon as they are changed on screen. However, you can touch **RESET PAGE** to return the settings to what they were when you entered the screen (before any changes were made). You can also touch **USE DEFAULTS** to revert to the factory default settings for that screen. Touch **NEXT** to continue with Cash Settlement Setup, or **BACK** to return to the previous screen.

Using Cash Settlement Setup



FIGURE 21 – CASH SETTLEMENT LOCATION SCREEN

On the LOCATION screen: A check in the box next to “Show Operator Cut” will allow the location to see the operator's cut of the earnings on the Collection and Fees screen when you touch **Balance to Split**. Use the plus and minus buttons to adjust the Location Split Percentage.



FIGURE 22 – CASH SETTLEMENT FEES SCREEN

On the FEES screen: Touch the pencil icon to change any adjustable fee.

NOTE: Megatouch recommends that you set Revenue Share according to your contract. Adjusting Revenue Share on this screen will in no way affect how you are billed.

Control Panel—Games



FIGURE 23 – CONTROL PANEL GAMES OVERVIEW SCREEN

When you first enter the Games screens, you'll see the Overview screen. This will give a brief description of what can be found in these screens, and it will also show you what (if any) advanced filters are enabled on the machine.

Touch **SETTINGS** on the left side of the screen to access the Game Setup Wizard. Touching GAMEPLAY SETTINGS will take you directly to the Gameplay Settings screen in the Game Setup Wizard; this button is simply a shortcut.

GAMES	
OVERVIEW	View Enabled Advanced Filters
SETTINGS	GAME SETUP WIZARD • Enable Erotic • Change Erotic Settings • Enable Erotic Based on Time of Day • Category Setup • Enable Game Continue • Enable Auto-Continue • Enable Card Fanning Before Games • Enable Extended Play • Enable/Setup Internet Browser GAMEPLAY SETTINGS • This button is a shortcut to the Gameplay Settings screen of the Game Setup Wizard

Game Setup Wizard

The Game Setup Wizard will walk you through all the game options on the system. This includes the enabling and configuring of erotic content on the system, setting up the categories that the players will see on screen, and fine-tuning the gameplay settings.

Navigating the Game Setup Wizard

Changes made in the Game Setup Wizard are stored as soon as they are changed on screen. However, you can touch **RESET PAGE** to return the settings to what they were when you entered the screen (before any changes were made). You can also touch **USE DEFAULTS** to revert to the factory default settings for that screen. Touch **NEXT** to continue with Game Setup, or **BACK** to return to the previous screen.

NOTE: Touching GAMEPLAY SETTINGS on the SETTINGS screen will take you to that page in the Game Setup Wizard, so navigation of this page will behave just as it does in the Wizard.

Erotic Settings



FIGURE 24 – EROTIC SETTINGS SCREEN

A check in the box next to “Enable Erotic” indicates that erotic content (including erotic games and idle screens) will appear on the system. After enabling erotic, select a rating level by using the “LEVEL” drop-down. Touch a block of time to change the erotic settings for that time of the day, or use the drop-down menus to quickly change large blocks of time.

Please see the screen’s help text for detailed information about the erotic ratings.

When you are finished with this screen, touch **NEXT** to continue with the Game Setup Wizard.

Category Setup

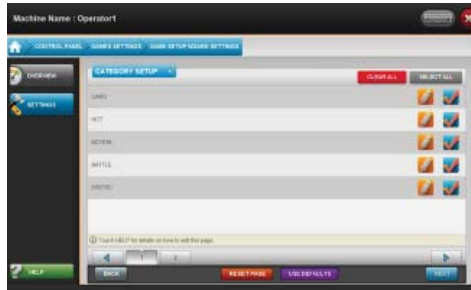


FIGURE 25 – CATEGORY SETUP SCREEN

On this screen you can select which categories the player will be able to choose games from. A check in the box next to a category's name indicates that it is active and players will see it on screen. You can also edit which games appear in a particular category. Do so by touching the pencil icon next to a category's name.

Editing a Category



FIGURE 26 – CATEGORY EDIT SCREEN

After touching a pencil icon next to a category on the Category Setup screen, you'll be able to edit the games in that particular category and the order that these games appear on screen. The name of the category you're editing (CARDS, PUZZLES, etc.) will appear listed above the heading AVAILABLE GAMES.

NOTE: Touching the arrow next to the category name will allow you to jump quickly between categories.

Touch the arrow next to the name of any game to add it to the category (the name of the game will move from the left side of the screen to the right side). Touch the X next to any game to remove it from that category. Both of these actions can also be done by touching a game and dragging it where you want.

Touch the arrows at the bottom of the AVAILABLE GAMES window to cycle through games that are not assigned to the category you're editing. Touch the arrows at the bottom of the PAGE window to cycle through games currently assigned to the category. Note: As of Version 3 software, ten (10) games appear on a single page. The games listed in the "Page 1" column will be the first five to appear. The games listed on "Page

2" will be the 2nd five to appear. You can also drag and drop games between pages so that the games are laid out on screen exactly as you want them to be.

Touch **AUTO-FILL ALL GAMES** to place every available game into a category. Touch **CLEAR ALL** to remove all games from a category.

Touching **NEXT** or **BACK** on this screen takes you to the Category Setup screen.

Gameplay Settings



FIGURE 27 – GAMEPLAY SETTINGS SCREEN

On this screen you can enable/disable any of the gameplay settings listed. Touch the green help ? next to any option to read about that option. A check in a box next to an option means that it is enabled on the system. Touching the pencil icon next to any option allows you to enable it for certain games. A check next to any game name (after touching the pencil icon) indicates that the option is enabled for that game.

NOTE: Touching the **GAMEPLAY SETTINGS** button on the **GAMES > SETTINGS** screen takes you to this screen. The button on the **SETTINGS** screen is merely a shortcut here.

Extended Play



FIGURE 28 – EXTENDED PLAY SCREEN

On the Gameplay Settings screen, you can enable Extended Play games. This feature extends the length of gameplay, though only certain games have Extended Play available. Touch the pencil icon next to "EXTENDED PLAY" on the Gameplay Settings screen to go to the Extended Play screen. On this screen, a check in the box next to any game indicates that it is in Extended Play mode. Touching the green ? next to any game will tell you what this means for each individual game. You can also change the pricing for these games on this screen by assigning them to a pricing tier or manually adjusting the price.

Browser Settings

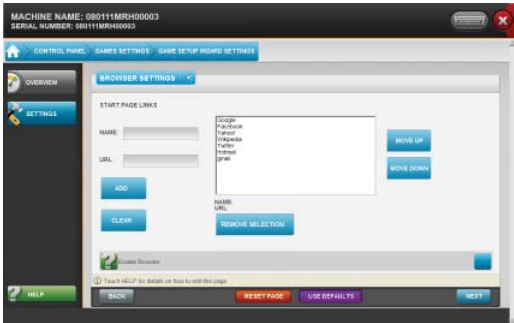


FIGURE 29 - INTERNET BROWSER SETTINGS

Select the Enable Internet Option to allow players to utilize an Internet Browser from the Welcome Menu. (See Pricing & Costs on Pg 20 for further details on how to set Browser pricing.) Megatouch has provided default links to popular websites to appear on the home page. Additional sites can be added by entering the website name and the URL. NOTE: URL MUST START WITH “http://” or “https://”. Websites can be moved up/down or deleted by highlighting the website and selecting the corresponding action.

Control Panel—Menu

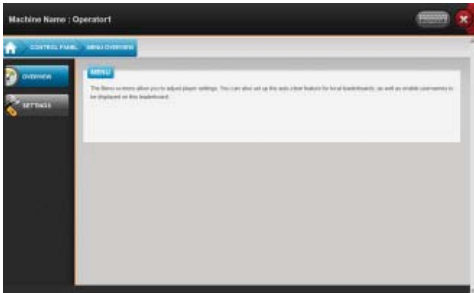


FIGURE 30 – CONTROL PANEL MENU OVERVIEW SCREEN

When you first enter the Menu screens, you’ll see the Overview screen. This will give a brief description of what can be found in these screens.

Touch **SETTINGS** on the left side of the screen to access Player and Leaderboard settings.

MENU	
SETTINGS	PLAYER SETTINGS • Allow Facebook Avatars to Be Displayed LEADERBOARD OPTIONS • Enable and Set Auto-Clear of Local Leaderboards • Enable/Disable Displaying Usernames in Local Leaderboards

Player Settings



FIGURE 31 – PLAYER SETTINGS SCREEN

Touch the green ? next to any option to read about that option. A check in the box next to an option means that it is enabled on the system. Touch **RESET PAGE** to return the settings to what they were when you entered the screen (before any changes were made). You can also touch **USE DEFAULTS** to revert back to the factory default settings for this screen.

Leaderboard Options

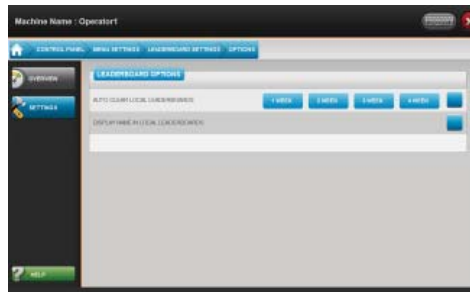


FIGURE 32 – LEADERBOARD OPTIONS SCREEN

On this screen you can choose to have the system automatically clear the local leaderboards after a set amount of time. A check in the box next to “AUTO-CLEAR LOCAL LEADERBOARDS” shows that this option is enabled. If this is enabled, please select how often you want the leaderboards to auto-clear by touching one of the on-screen options. A check in the box next to “DISPLAY NAME IN LOCAL LEADERBOARDS” will do just that—display names on the local leaderboards. If this box is not checked, names will not appear on local leaderboards.

Control Panel—Tournaments

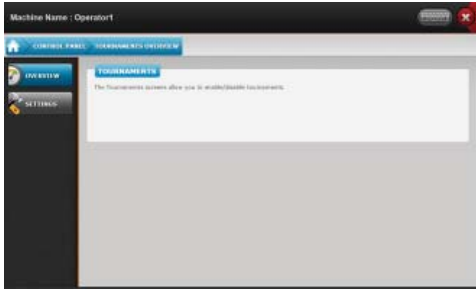


FIGURE 33 – CONTROL PANEL TOURNAMENTS OVERVIEW SCREEN

When you first enter the Tournaments screens, you'll see the Overview screen. This will give a brief description of what can be found in these screens.

Touch **SETTINGS** on the left side of the screen to enable or disable tournaments.

TOURNAMENTS	
SETTINGS	TOURNAMAXX CLASSIC SETUP • Enable Tournamaxx Classic

Tournamaxx Classic Setup



FIGURE 34 – TOURNAMAXX CLASSIC SETUP SCREEN

Touch the green ? next to any option to read about that option. A check in the box next to an option means that it is enabled on the system. Touch **RESET PAGE** to return the settings to what they were when you entered the screen (before any changes were made). You can also touch **USE DEFAULTS** to revert back to the factory default settings for this screen.

For more information visit www.megatouch.com.

Control Panel—Machine Settings

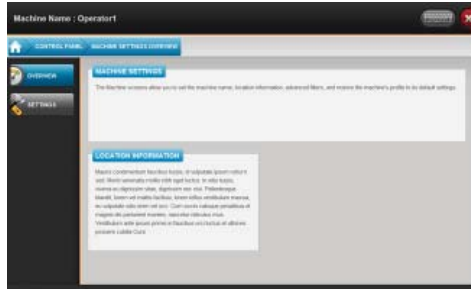


FIGURE 35 – CONTROL PANEL MACHINE SETTINGS OVERVIEW SCREEN

When you first enter the Machine Settings screens, you'll see the Overview screen. This will give a brief description of what can be found in these screens, and lists the location information associated with the machine.

Touch **SETTINGS** on the left side of the screen to set the machine name, set the machine location, set advanced filters, or restore the machine to its default settings

MACHINE SETTINGS	
OVERVIEW	VIEW LOCATION INFORMATION
SETTINGS	SET MACHINE NAME SET MACHINE LOCATION SET ADVANCED FILTERS
ACTIONS	RESTORE MACHINE PROFILE DEFAULTS

Set Machine Name

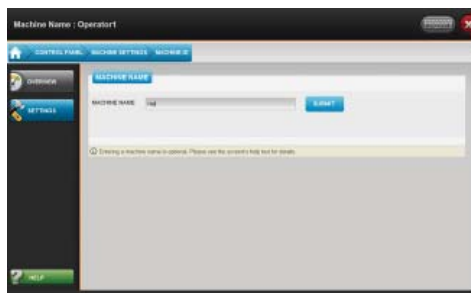


FIGURE 36 – MACHINE NAME SCREEN

During initial setup of your system, you were given the opportunity to set a machine name. Megatouch will use the game's serial number for identification purposes, so this would merely be a secondary name used solely by you (if you have your own way of tracking machines).

Touch **SET MACHINE NAME** from the SETTINGS screen to either change the name that's associated with the system, or to enter a new name if one hasn't been set before.

NOTE: Be sure to touch **SUBMIT** if you enter a new machine name.

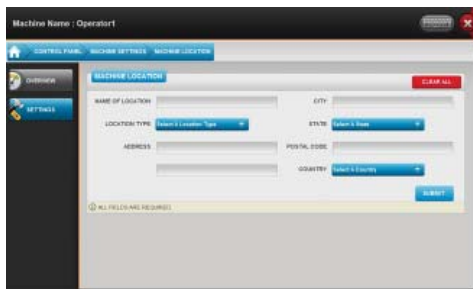


FIGURE 37 – SET MACHINE LOCATION SCREEN

Set Machine Location

Touch **SET MACHINE LOCATION** to change the location information associated with the machine. After touching this button, you can either use the drop-down menu to choose from any of your existing locations, or you can touch **CREATE NEW LOCATION** to enter information for a new location. This requires an internet connection and depending upon your connection speed, may take a moment to load.

NOTE: Be sure to touch **SUBMIT** if you want to enter new location information.



FIGURE 38 – SET ADVANCED FILTERS SCREEN

Set Advanced Filters

A check in the box next to a filter indicates that the filter is enabled. Touch the green ? next to a filter to read its description. Touch **RESET PAGE** to return the settings to what they were when you entered the screen (before any changes were made). You can also touch **USE DEFAULTS** to revert back to the factory default settings for this screen.

Restore Machine to Profile Defaults

Your machine profile is essentially a list of settings for the system. The profile was set during the initial setup of the system. Touch **RESTORE MACHINE TO PROFILE DEFAULTS** to clear all edited settings from the machine and revert ALL settings to the profile's configuration.

IMPORTANT: This will clear ALL of the settings you changed on the entire system. Proceed ONLY if you wish to clear ALL of the changes you made.

Control Panel—Jukebox

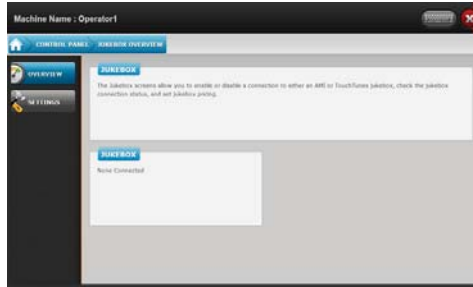


FIGURE 39 – CONTROL PANEL JUKEBOX OVERVIEW SCREEN

When you first enter the Jukebox screens, you'll see the Overview screen. This will give a brief description of what can be found in these screens, and lists the jukebox information if one is connected to the ML-1.

Touch **SETTINGS** on the left side of the screen to set up a jukebox to connect to the ML-1, to test the game's connection with the jukebox, or to jump to the jukebox money-in options.

JUKEBOX	
OVERVIEW	VIEW JUKEBOX INFORMATION
SETTINGS	SET UP JUKEBOX TEST JUKEBOX CONNECTION MONEY-IN OPTIONS

Set Up Jukebox

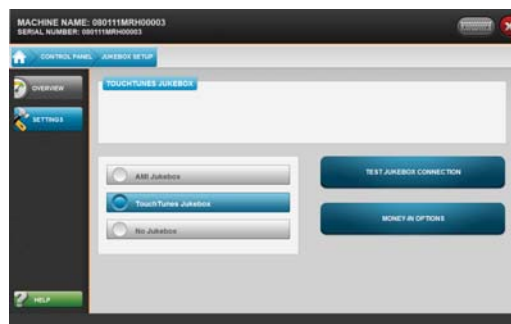


FIGURE 40 – SET UP JUKEBOX SCREEN

AMI JUKEBOX NOTE: If you are connecting your ML-1 to an AMI jukebox, you may need to enter your AMI ID and password which may differ from your Megatouch account information. If your jukebox is not registered to a location, you can set this information through your Operator Web Site (www.megatouch.net).

TOUCHTUNES NOTE: If you are connecting your ML-1 to a TouchTunes jukebox, the game and the jukebox need to be on the same router. Additionally, the TouchTunes jukebox needs to be up and running before you enter the Jukebox screens or it will not be recognized by the ML-1.

To connect a jukebox to your ML-1, simply touch the **AMI Jukebox** or **TouchTunes Jukebox buttons**. The game will automatically attempt to connect to the selected jukebox. If you are having connection issues, please see the notes above.

IMPORTANT: After establishing a connection with an AMI jukebox, it is highly recommended that you go to the Money-In Options screen to confirm that the ML-1's jukebox pricing matches the pricing configured on the jukebox.

If you wish to disable your game's connection to the jukebox, touch the button next to **No Jukebox**.

Touch **TEST JUKEBOX CONNECTION** to check your game's connection to a jukebox.

Touch **MONEY-IN OPTIONS** to jump to the Money-In Options screen under Pricing and Costs. From here you can adjust the pricing for selecting a song on an AMI jukebox from the ML-1, or you can view TouchTunes pricing.

Megatouch Live Player Features

In addition to the great new games, enhanced gameplay, and cutting-edge graphics, Megatouch Live systems offer players whole new ways to experience their favorite casual gaming system. What follows in this section is a brief overview of these features so that you, the operator, will know all the ins and outs of the player experience.

Getting a Megatouch Live Account

Players can get a Megatouch Live account for free right at the machine. All they need to do is follow the simple on-screen instructions. After they have their account set up, they can access the following features:

Tokens

Credits purchased by the player can be traded for tokens. These tokens are used to get in-game Power-Ups.

Power-Ups

Power-Ups are special gameplay features that the player can unlock by trading in their tokens or credits. There are three different Power-Ups available for each game, though players can only use one Power-Up per game.

Challenges and Challenge Score

Challenges are objectives that a player can achieve while playing a single game or over the course of multiple games. When players fulfill these challenges, they will have points added to their Challenge Score. The more difficult the challenge is to achieve, the more points the player will be awarded. They can then compare their Challenge Score with other Megatouch Live players all over the country.

Global Leaderboards

In addition to a global Megatouch Live Leaderboards, players with a Megatouch Live account can view global leaderboards for the highest game. These leaderboards also have different listings for Standard and Extended Play, as well as monthly and all-time bests.

Linking with Facebook

Megatouch Live players will have the ability to link their account with their Facebook account. By doing so, players can post things like challenges completed, high scores, and Battle Arena wins directly from the game to their Facebook page. Players can also add comments to their Megatouch Live Facebook posts (200 character limit), or “check in” from any Megatouch location and utilize their Facebook profile picture as their Avatar.

Player Cards

Once players have a Megatouch Live account, they can then link a card to their account to make logging in even easier. Players can use a credit card or any other unique swipeable card with enough information on it for the system to recognize. The ML-1 comes with a pack of branded Megatouch Live player cards that can be given to players. Additional packs of 10 cards are available (part number: PM0803-01).

System Reset Menu

The System Reset Menu can be accessed only during the machine's boot up. When the screen appears during boot up with a note at the bottom reading "SEARCHING FOR OPERATOR INPUT", press and hold the red operator setup button inside the rear of the cabinet. (See Figure 1 for button location.) Once the SYSTEM RESET MENU screen appears, you can release the button.

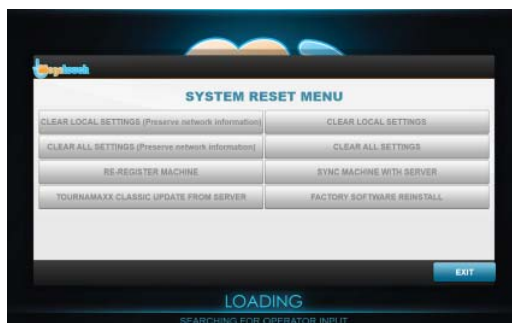


FIGURE 41 - SYSTEM RESET MENU

The System Reset Menu contains the following options:

CLEAR LOCAL SETTINGS (Preserve Network Information)

Clearing the local settings will permanently delete all connection and machine logs, volume settings, local leaderboards and books data; however all operator-adjustable settings will be resent to the machine from the server. This option will maintain your network information settings

CLEAR LOCAL SETTINGS

Clearing the local settings will permanently delete all network connection information, connection and machine logs, volume settings, local leaderboards and books data; however all operator-adjustable settings will be resent to the machine from the server.

NOTE: It is recommended that you sync the machine with the server before clearing local settings.

CLEAR ALL SETTINGS (Preserve Network Information)

This will revert the game to factory defaults and will **PERMANENTLY** delete **ALL** settings and data while maintaining your network information.

CLEAR ALL SETTINGS

This will revert the game to factory defaults and will **PERMANENTLY** delete **ALL** settings and data.

RE-REGISTER MACHINE

This will allow you to re-register your machine or change your machine's registration information.

SYNC MACHINE WITH SERVER

This will sync your machine with the Megatouch Live server. This is only necessary if moving the machine to a different location, changing its profile, or swapping its hard drive.

TOURNAMAXX CLASSIC UPDATE FROM SERVER

This will update all Tournamaxx Classic data (scores, player rankings, etc.) with the server.

FACTORY SOFTWARE REINSTALL

This will revert the game to factory defaults by reinstalling the version of software that the shipped on the hard drive from the factory. This will **PERMANENTLY** delete **ALL** settings, data and software updates. Any later versions of software will need to be downloaded after a successful Factory Reinstall

NOTE: This option is only necessary if the software is corrupted.

IMPORTANT: *Performing a factory software reinstall could take up to 30 minutes to complete.*

Moving Your Megatouch ML-1 From One Location to Another

It is recommended that you perform a collection on your ML-1 before moving it to a new location. For details on performing a collection, please see the “Quick Access Panel—Collection and Fees” section of this manual.

It is also recommended that you sync your system with the server so that no information is lost. To sync your system, go to the Operator Home Page and touch the sync button near the top-right part of the screen (see Figure 42); this will open the Sync Menu. On the Sync Menu, touch **SYNC MACHINE SETTINGS WITH SERVER** and touch the button to sync the machine. If you're running Tournamaxx Classic tournaments on the machine, you'll also need to touch **TOURNAMAXX CLASSIC UPDATE FROM SERVER** and go through those steps as well.



FIGURE 42 – SYNC BUTTON

After you move your ML-1 to its new location, you will need to re-establish its Internet connection. If you are connecting the machine using a Ethernet cable, this should be detected by the machine and automatically connect.

If you are wirelessly connecting the machine, or you need to configure a router, enter Operator Setup and refer to the “Initial Setup” section of this manual for details on how to connect.

NOTE: An easy way to tell if your machine is connected is to look at the Megatouch logo on the top center of the Player Menu. If this logo is in color, the machine is connected. If this logo is grayed out, the machine is not connected.

IMPORTANT: *If your machine isn't connected for an extended period of time, it will become non-functional. If this occurs, enter Operator Setup and configure your connection.*

After moving your machine, the new location information must be stored on your system. To change the machine's location information, please refer to the "Control Panel—Machine Settings" section of this manual.

IMPORTANT: *If you move a machine to a different state or country, in addition to these steps, you will also need to change the machine's profile. Please see the next section of this manual for details on how to do so.*

If a Megatouch unit that accepts credit cards is moved between the U.S. and Canada, Customer Service must be notified two business days before activating the credit card feature in the new country. Failure to notify Customer Service will put the operator in violation of card processing regulations, for which the operator assumes full responsibility. Furthermore, players who pay by credit card in the new country will be surprised with currency exchange fees, which will likely lead them to call their credit card company, dispute the charge, and obtain a charge reversal. The net result will be a credit card payment refund to the players, which will hurt revenue.

Changing the Machine's Profile

IMPORTANT: *Changing your machine's profile will delete all the settings that you customized. Certain data (such as books and gameplay information) will still be available via the server. Please note all of your settings before proceeding.*

It is recommended that you perform a collection on your ML-1 before changing its profile. For details on performing a collection, please see the "Quick Access Panel—Collection and Fees" section of this manual.

The only way to change the machine's profile is to re-register the machine using of the System Reset Menu options. (See p36 for further information.)

NOTE: The machine will not function in any way after a clearing local settings if it does not have an active broadband connection to the Internet.

To change the machine's profile:

1. With the machine off, unlock and remove the rear door of the cabinet.
2. Power the machine on. When the screen appears with a note at the bottom reading "SEARCHING FOR OPERATOR INPUT", press and hold the red operator setup button inside the rear of the cabinet. (See Figure 1 for button location.) Once the SYSTEM RESET MENU screen appears, you can release the button.
3. Touch **CLEAR LOCAL SETTINGS** and then touch **RESET** to begin this process. The machine will reboot.
4. Once this process completes and the machine boots up, you'll have to re-perform the initial setup for the machine. This is where you can reset your machine profile. Follow the steps described in the "Initial Setup" section of this manual.
5. Replace and lock the rear door.

Swapping Hard Drives

It is recommended that you perform a collection on your ML-1 systems before swapping hard drives. For details on performing a collection, please see the "Quick Access Panel—Collection and Fees" section of this manual.

It is also recommended that you sync your system with the server so that no information is lost. To sync your system, go to the Operator Home Page and touch the sync button near the top-right part of the screen (see Figure 36); this will open the Sync Menu. On the Sync Menu, touch **SYNC MACHINE SETTINGS WITH SERVER** and touch the button to sync the machine. If you're running Tournamaxx Classic tournaments on the machine, you'll also need to touch **TOURNAMAXX CLASSIC UPDATE FROM SERVER** and go through those steps as well.

When a new hard drive is detected on an ML-1, the system will recognize the new hard drive during boot up and display the SYSTEM RESET MENU. Touch **CLEAR LOCAL SETTINGS** and then touch **RESET** to begin the process.

After this is complete, you'll have to re-perform the initial setup for the machine. Follow the steps described in the "Initial Setup" section of this manual.

General Care and Maintenance

IMPORTANT: *This game MUST only be serviced by qualified service personnel.*

CAUTION: THERE ARE HIGH-VOLTAGE PARTS IN THIS GAME. BE CAREFUL WHEN SERVICING THE INSIDE OF THE GAME. THE GAME SHOULD ALWAYS BE UNPLUGGED BEFORE SERVICING.

Monitor Adjustment

The monitor has been factory set and should not need to be adjusted; however, If you want to adjust the settings for any reason, remove the eight screws on the back of the monitor bezel (see Figure 44). You can then access the monitor controls, which are located on the rear of the LCD.

General Circuit Board Handling Information

Before handling any boards, observe the following procedures:

Prevent Electro-Static Discharge by:

1. Storing the boards in the anti-static bags in which they are shipped.
2. Removing any static charge from your body before handling the boards.
3. Using a ground strap when handling the boards.

When plugging in connectors to the board, make sure the connector is inserted straight onto the header and that the connector covers all header pins. Most connectors are keyed to ensure proper insertion.

Do not connect any peripheral device to the board if the power is still connected to the peripheral, or if power is already applied to the board.

CAUTION: BE EXTREMELY CAREFUL WHEN REPLACING THE LITHIUM BATTERY ON THE MOTHERBOARD. THERE IS A DANGER OF EXPLOSION IF THE BATTERY ON THE MOTHERBOARD IS INCORRECTLY REPLACED. ONLY REPLACE THE BATTERY WITH THE SAME TYPE RECOMMENDED BY THE MANUFACTURER. DISPOSE OF USED BATTERIES ACCORDING TO THE MANUFACTURER'S INSTRUCTIONS.

Cleaning the Cabinet

The cabinet should be cleaned with a damp cloth and mild detergent. Always apply the cleaner to the cloth and not directly on the game. Liquids could enter the cabinet and damage electronics inside.

Cleaning the Touchscreen Monitor

The touchscreen glass should be cleaned with a damp cloth and isopropyl alcohol or a *non-ammonia* cleanser.

CAUTION: DO NOT USE ANY ABRASIVE SOLVENTS, ACID OR VINEGAR-BASED CLEANSERS ON THE MONITOR OR DECALS. OVER TIME SUCH CLEANSERS COULD HARM THE TOUCHSCREEN AND ERASE THE DECALS. BE CAREFUL NOT TO USE COMMERCIAL CLEANERS CONTAINING ANY OF THESE SUBSTANCES.

Cleaning the Fans and Vents

The fans and vents should be cleaned of any dust and grime on a regular basis to ensure proper ventilation of the game.

To ensure proper operation of the game, it is important that all fans are operating correctly and that the airflow is unobstructed. Make sure nothing is placed inside the cabinet or next to the fan vents that would inhibit the flow of air. Also, if any fans are not operating, it is important that they be replaced.

Watchdog Timer

This game has been equipped with a feature that allows it to automatically reboot if it encounters a problem. The watchdog timer will reboot the machine within 5 minutes after a failure, allowing the game to automatically reset itself if a problem arises without needing a technician present.

ML-1 Countertop Diagrams

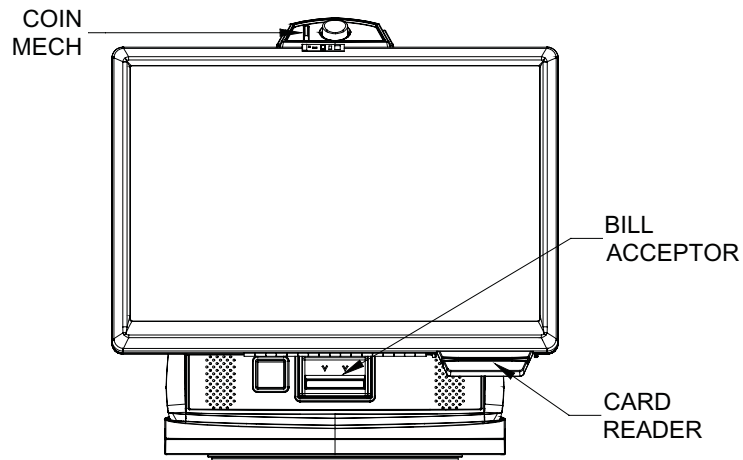


FIGURE 43 – FRONT VIEW OF THE ML-1 COUNTERTOP

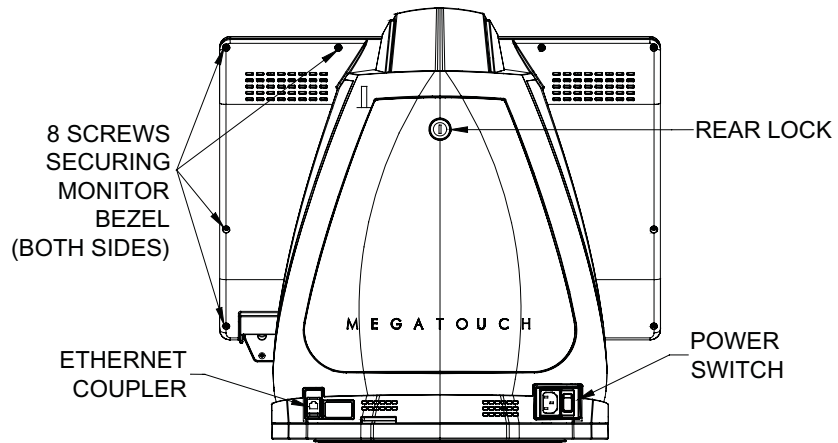


FIGURE 44 – REAR VIEW OF THE ML-1 COUNTERTOP

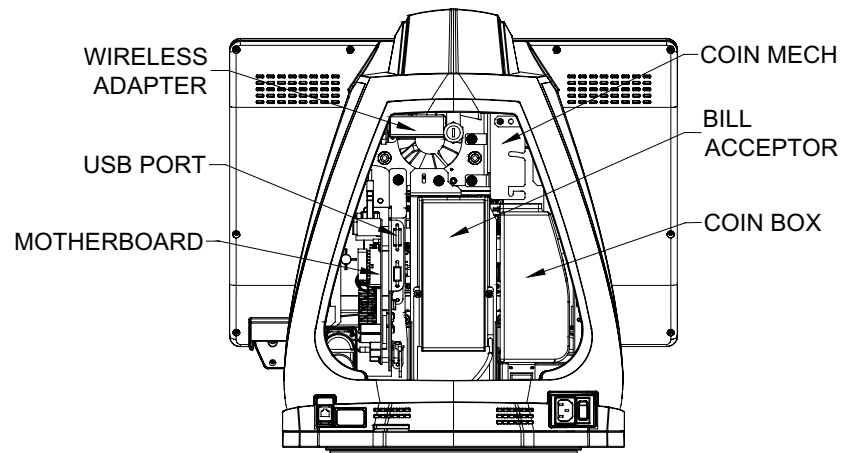


FIGURE 45 – REAR VIEW OF AN OPEN ML-1 COUNTERTOP

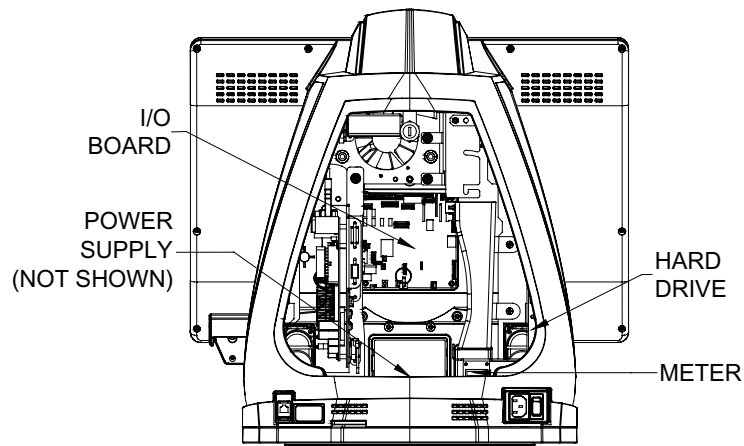


FIGURE 46 – REAR VIEW OF AN OPEN ML-1 COUNTERTOP
WITH BILL ACCEPTOR AND COIN BOX REMOVED

ML-1 Countertop Replacement Parts List

REPLACEMENT COMPONENTS ML-1 COUNTERTOP	
PART NUMBER	DESCRIPTION
SA10091-02	MOTHERBOARD
EC9791-03 EC9786-01 EC9703-XX	MEI BILL ACCEPTOR, \$1/2/5, 700 STACKER COINCO BILL ACCEPTOR, \$1/5/10/20, 700 STACKER SMILEY BILL ACCEPTOR, 300 STACKER
HW8337-XX HW8317-XX	MECHANICAL COIN MECH ELECTRONIC COIN MECH
EC7538-12	POWER SUPPLY
EC9858-01	WIDESCREEEN TOUCHSCREEN OVERLAY
SA0645-01	22" WIDESCREEEN LCD
SA10089-XX	I/O BOARD

For a complete list of replacement parts go to
www.megatouch.com
Support > Megatouch Support Center > Parts Information.

NOTE: The parts in your game may vary. When calling for replacement parts, please have your serial number available to ensure the accuracy of your order.

For additional assistance, after contacting your distributor, contact:

Product Support and Services

U.S. and Canada call toll-free:

1-800-445-9353

Outside the U.S. and Canada call:

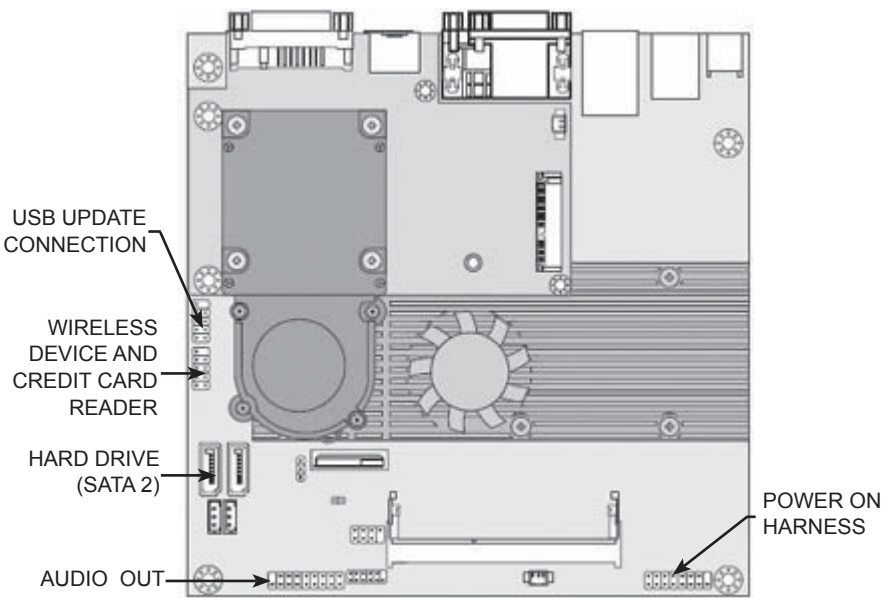
(215) 826-1400

FAX: (215) 826-1401

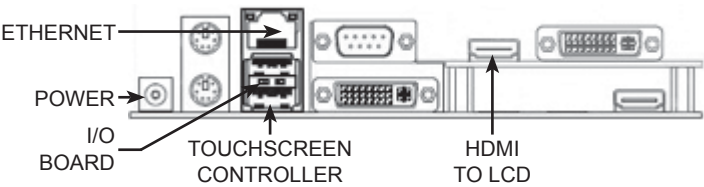
You can also visit our Web site

www.megatouch.com

Connection Diagrams



TOP VIEW OF MOTHERBOARD



CONNECTOR SIDE VIEW OF MOTHERBOARD

FIGURE 47 – MOTHERBOARD DRAWING

Connection Diagrams

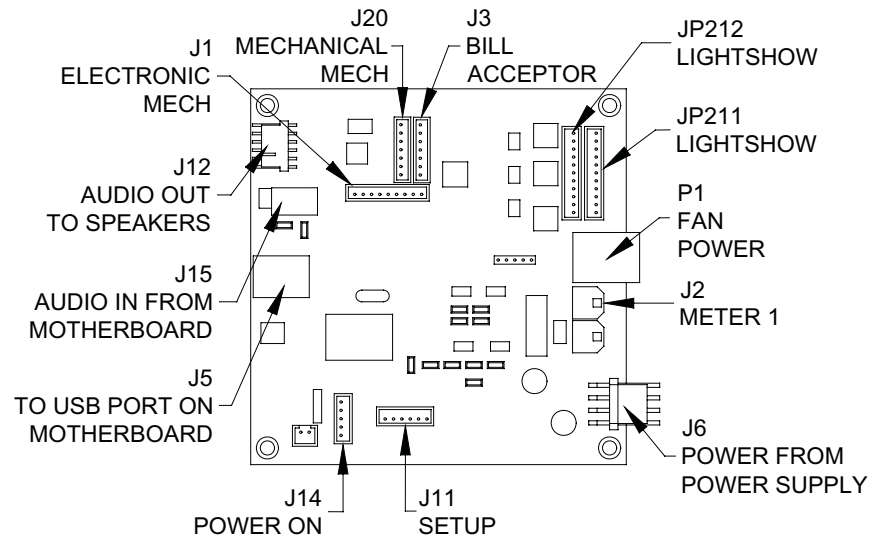


FIGURE 48 – I/O BOARD DRAWING

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